## Make a Decimal

A game for two to four players.
Need:
Copy and cut out the decimal tiles - need 2 sets.

## Rules of game:

Each player randomly selects 10 tiles.
With these 10 tiles players need to form equations that total 1.5.
Can use any operation to create equation.
Score 1 point for each tile used in the equation. e.g.

| $0.5+0.9$ | $(2$ points $)$ |
| :--- | ---: |
| $0.2+0.6+0.7$ | $(3$ points $)$ |
| $0.3 \times 0.5$ | $(2$ points $)$ |
| $0.9+0.9-0.4$ | (3 points) |

Each player keeps record of their score.
Play a game over five rounds. Player with most points is the winner.

| 0.1 | 0.1 | 0.1 | 0.1 | 0.1 |
| :--- | :--- | :--- | :--- | :--- |
| 0.2 | 0.2 | 0.2 | 0.2 | 0.2 |
| 0.3 | 0.3 | 0.3 | 0.3 | 0.3 |
| 0.4 | 0.4 | 0.4 | 0.4 | 0.4 |
| 0.5 | 0.5 | 0.5 | 0.5 | 0.5 |
| 0.6 | 0.6 | 0.6 | 0.6 | 0.6 |
| 0.7 | 0.7 | 0.7 | 0.7 | 0.7 |
| 0.8 | 0.8 | 0.8 | 0.8 | 0.8 |
| 0.9 | 0.9 | 0.9 | 0.9 | 0.9 |

